



# BAFUMI BOHUSLAV ARGALAS

\*January 27, 2002

I create story-driven comics and illustrations that blend humor, cozy atmospheres, and subtle horror.


*Jasper's Haunted Home – Ongoing comic project.*

 Ružomberok, Slovensko

## CONTACT

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## INTERESTS

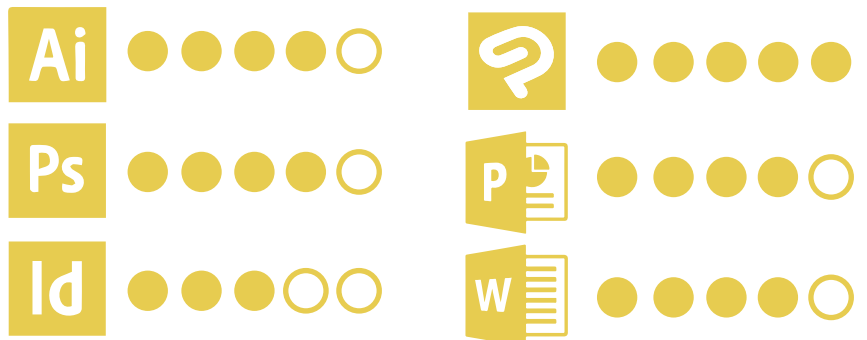
## SKILLS

- Sequential storytelling, Visual narrative, Digital Drawing & Illustration
- Book & Cover Illustration
- Character Design

## EDUCATION

- Secondary School of Applied Arts, Žilina Graphic and Spatial Design (2017 – 2021)
- Erasmus+ Certificate, Jihlava (2018)
- Brno University of Technology – Faculty of Fine Arts Fine Arts Program (2021 – present)

## TOOLS



## AWARDS

- CS.KOMIKS.17 (Czech-Slovak Comic Competition) – 1st Place (2017)
- “Máš umelecké črevo?” National Art Competition – 3rd Place (2019)
- CS.KOMIKS.20 (Czech-Slovak Comic Competition) – 2nd Place (2020)
- Mayor’s Award of the City of Prešov – 1st Place (2020)
- CS.KOMIKS.23 (Czech-Slovak Comic Competition) – 1st Place (2023)
- MERIT AWARD CERTIFICATE, ijUNGLE ILLUSTRATION AWARDS 2024



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INTERESTS

### EXPERIENCE

- Posters for Jablotron company (2018)
- Illustrations for the anthology *Detská rozprávková Žilina* (Children's Fairy Tales Žilina, 2019)
- Illustrations for *O kúzelnú lampu z krajiny zázračno* (Magic Lamp from the Land of Wonders, 2019)
- Comics for Gate magazine (2021)
- Velký diel (The Big Piece) – commissioned comic project about Attila (published 2021)
- MyMachine project – graphics for the computer game *Dobrodružstvo Strelky* (Strelka's Adventure) (2021)
- Comics for Bridge magazine (2020 – 2024)
- Illustrations for Ready magazine (2024 – 2025)
- Comic for Slniečko magazine (2024 – 2026)

### VÝSTAVY

- Galerie Vaňkovka, Brno & AVION Shopping Park, Bratislava (CS.KOMIKS.17)
- Piešťany Library – Klasici v komikse competition (2019)
- Artforum, Žilina – exhibition for the anthology *Komixer* (2021)
- Horácka Galerie, Nové Město na Moravě & Ľudovít Štúr Regional Library, Zvolen (CS.KOMIKS.23)
- Rozeta Gallery, Ružomberok (2024)

